

# MAYO COLLEGE

## COMPUTER – PA I

### CLASS VII

#### Introduction To Flash

- About Flash Stage Timeline library
- Default interface properties

#### Getting Started

- Parts of Project Window
- Toolbox
- Study of different tools
- Shortcuts

#### Animation

- Definition
- Creating simple animation
- Classic Tweening

#### Creating Animation

- Frame By Frame Animation
- Types of Symbols Creating Instances Library
- Color and Transparency
- Shape Tweening

### CLASS VIII

#### Introduction To Photoshop

- Computer Graphics Vector and Pixel Images File formats
- Color Graphics Layer Basics Background Layer  
Marquee Tool Move tool Magnetic Wand Crop tool  
Repossess tool Puppet wrap tool

## Using Painting Tools

- Lasso,
- Polygon Lasso, Magnetic Lasso Tool Brush Tool
- Pencil
- Clone
- Pattern Stamp
- History Brush
- Smudge and Blur Tool Color Replacement tool Channel
- Quick selection
- 3D-Tool

# CLASS IX

## Introduction To Adobe Illustrator

- Working with Illustrator Drawing Window
- Printable Page, Toolbox

## Drawing Basic Images

- Drawing Curves in Free Hand Mode
- Drawing Curves in Bezier Mode, Drawing Straight Lines, Rectangles, Ellipses and Circles

## Creating Special Effects

- Fill Tool, Blend Effect Straight Line Blends
- Lenses and Power Clips

## Distorting and Extruding Images

- Distort Effect, Displace Effect
- Ripple Effect
- Swirl Effect
- Extrude